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| Date |  |
| 09/14/23 | * Fixed bug where on initial bootup, dark theme toggle would not reflect the system theme * Fixed bug where the C++ logo would appear instead of the C logo * Changed the dark and light theme setup for resume page   + Original light mode box image is now used for the dark mode and light mode has a lighter version of the new dark mode image * Language Pokédex has functionality on click of the images * Added photos for Gradle, CSS, JavaScript, HTML, etc. * Updated website icon * Updated theme toggle button with sun and moon icons |
| 09/15/23 | * Started the implementation of scalable grid to allow for mobile support * Started adding projects on main page * Button clicks now open new tabs instead of opening on same page * Removed Language Pokédex until mobile version is implemented without causing format disruption |
| 09/17/23 | * Mobile view works * Fixed feature where only external links would open new tab instead of every button * Started adding projects onto website |
| 09/25/23 | * Fixed the mobile views of the buttons on the reference’s objects * Added circles to show GPA * Fix bug for light mode |
| 09/26/23 | * Added ARM Assembly and Prolog to languages known * Added buttons to redirect to email, LinkedIn, and GitHub on resume * Changed where the downloads button was on the resume page to the top of the page with the other buttons for my social handles |
| 09/29/23 | * Added copyrights on every page * Added a page template so every page can be uniform * Added R and SQL to language proficiencies * Added easter egg on website * Added alt descriptions * Swapped language proficiencies and education panels on resume page * Fixed bug where the GitHub link for Uta redirected to the Website repository |
| 09/30/23 | * Changed the switch toggle * Changed the text in the GPA circles to change with screen size |
| 10/01/23 | * Fixed refresh bug on Easter Egg page |
| 10/02/23 | * Added language icons to projects that use them * Added LinkedIn buttons for some pages * Added image legends for image carousel for projects * Added image background for the resume page * Changed Resume title * Changed the variable name from Linkedin to LinkedIn * Changed all mentions of “The Derivatives Game” to “The Simple Derivatives Game” * Changed the call icon to something brighter * Changed the resume icon to something brighter * Fixed education box centering issue * Fixed bug where the LinkedIn button does not display * Started refactoring CSS files due for optimization |
| 10/03/23 | * Changed the toggle so that the dark mode toggle is fixed to the top of the screen * Fixed dark mode toggle display issues * Started to add frameworks * Continuing to refactor CSS |
| 10/04/23 | * Added frameworks Next.js and React * Added feature where frameworks and languages change based on screen size * Continuing to refactor CSS |
| 10/05/23 | * Added themed resumes * Added Developer Tools Proficiencies * Added DBeaver, VSCode, and Eclipse * Changed home button layout to be scalable * Changed the home layout so the home box now is its own object * Fixed bugs regarding some of the displays being pixelated * Updated resume |
| 10/07/23 | * Added following Developer Tools:   + JupyterHub   + GitHub   + Overleaf   + Netbeans   + Matlab * Fixed display bug where the light theme box for previous employment would show for dark mode * Implemented efficiency for the photo loading to reduce load times |
| 10/14/23 | * Removed ability to select text or images |
| 10/17/23 | * Updated resumes * Changed font from dogica to Pixelify-Sans |
| 12/20/23 | * Added another project, the Pixel Background Generator * Added another reference |
| 01/09/24 | * Added another reference * Added another job |
| 03/18/24 | * Fixed display issue on Chromium browsers |
| 03/21/24 | * Started to implemented a JSON file system for images and resources, started with the ImageCarousel |
| 03/22/24 | * Added JSON files for Projects and beginning to implement JSON files for languages * Removed the hovering option for thinner screens to allow for ease of access |