|  |  |
| --- | --- |
| Date |  |
| 09/14/23 | * Fixed bug where on initial bootup, dark theme toggle would not reflect the system theme * Fixed bug where the C++ logo would appear instead of the C logo * Changed the dark and light theme setup for resume page   + Original light mode box image is now used for the dark mode and light mode has a lighter version of the new dark mode image * Language Pokédex has functionality on click of the images * Added photos for Gradle, CSS, JavaScript, HTML, etc. * Updated website icon * Updated theme toggle button with sun and moon icons |
| 09/15/23 | * Started the implementation of scalable grid to allow for mobile support * Started adding projects on main page * Button clicks now open new tabs instead of opening on same page * Removed Language Pokédex until mobile version is implemented without causing format disruption |
| 09/17/23 | * Mobile view works * Fixed feature where only external links would open new tab instead of every button * Started adding projects onto website |
| 09/25/23 | * Fixed the mobile views of the buttons on the reference’s objects * Added circles to show GPA * Fix bug for light mode |
| 09/26/23 | * Added ARM Assembly and Prolog to languages known * Added buttons to redirect to email, LinkedIn, and GitHub on resume * Changed where the downloads button was on the resume page to the top of the page with the other buttons for my social handles |
| 09/29/23 | * Added copyrights on every page * Added a page template so every page can be uniform * Added R and SQL to language proficiencies * Added easter egg on website * Added alt descriptions * Swapped language proficiencies and education panels on resume page * Fixed bug where the GitHub link for Uta redirected to the Website repository |
| 09/30/23 | * Changed the switch toggle * Changed the text in the GPA circles to change with screen size |
| 10/01/23 | * Fixed refresh bug on Easter Egg page |
| 10/02/23 | * Added language icons to projects that use them |